# Reliability-Based Design (for CE152)

bv

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# Reliability ?

- "BEST bus services are very reliable"
- "BMC water supply is not very reliable"
- "In Mumbai, Western Railway's service is more reliable than that of the Central Railway"
- What is reliability, in technical terms?
  How do we measure it?
  Why is not a system fully reliable?

# Civil Engineering Systems

- Structural (Buildings, Bridges, Dams, Fly-overs)
- Transportation (Road systems, Railways, Air traffic)
- Water (Water supply networks, Waste water networks)

Each system is designed differently, but there is a common philosophy

#### How To Design

#### **Requirement**

<u>Provision</u>

- Demand
- Load

Capacity/Supply
Resistance

x million liter/day of water for IITB residents x million liter/day of water for IITB residents

# Basic Design Philosophy

C > D

Capacity should be more than demand

Example: Provide at least x million liter/day of water to the IITB residents

How much more than the demand?

- Theoretically, just more
- However, designers provide a lot more
- Why?

→Because of uncertainty

#### Uncertainty

We are not certain about the values of the parameters that we use in design specifications

Sources/reasons of uncertainty:

- Errors/faults/discrepancies in measurement (for demand) or manufacturing (for capacity)
- Approximations/idealizations/assumptions in modeling
- Inherent uncertainty "Aleatory"
- Lack of knowledge "Epistemic"

#### Measurement and Manufacturing Errors

- Strength of concrete is not same at each part of a column or a beam in a building system
- The depth of a steel girder is not exactly same (and not as specified) at each section

(Errors in estimating demand/capacity?)



#### Measurement and Manufacturing Errors

 Weight of concrete is not same at each part of a column or a beam in a building system

(Error in estimating demand/capacity?)

 Wheels of an aircraft hit the runway at different speeds for different flights

Moral of the story: <u>Repeat</u> a measurement/estimate/<u>experiment</u> several times and we <u>do **not** get</u> exactly the <u>same result</u> each time

# Idealizations in Modeling

- Every real system is analyzed through its "model"
- Idealizations/simplifications are used in achieving this model

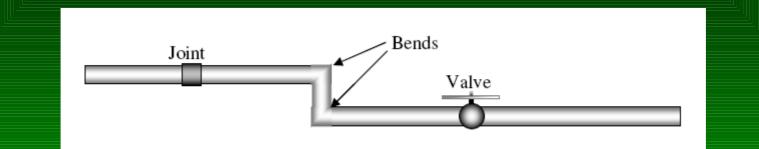
#### Example: (modeling live load on a classroom floor)

- Live loads are from non-permanent "occupants"; such as people, movable furnishers, etc.
- We assume live load to be uniform on a classroom (unit?)
- [We also assume the floor concrete to be "homogeneous" (that is, having same properties, such as strength, throughout)]
- Therefore our analysis results are different from the real situation

# Idealizations in Modeling

#### Example: (modeling friction in water systems)

- Friction between water and inner surface of a pipeline reduces flow
- We <u>assume a constant friction factor</u> for a given pipe material
- In reality, the amount of friction changes if you have joints, bends and valves in a pipe
- If we need to consider these effects, the analysis procedure will be very complicated
- However, we should remember that there is difference between the behaviors of model and the real system



# **Epistemic and Aleatory Uncertainties**

#### Epistemic

- Due to lack of understanding
- Not knowing how a system really works
- These uncertainties can be reduced over time (enhanced knowledge, more observation)

#### Aleatory

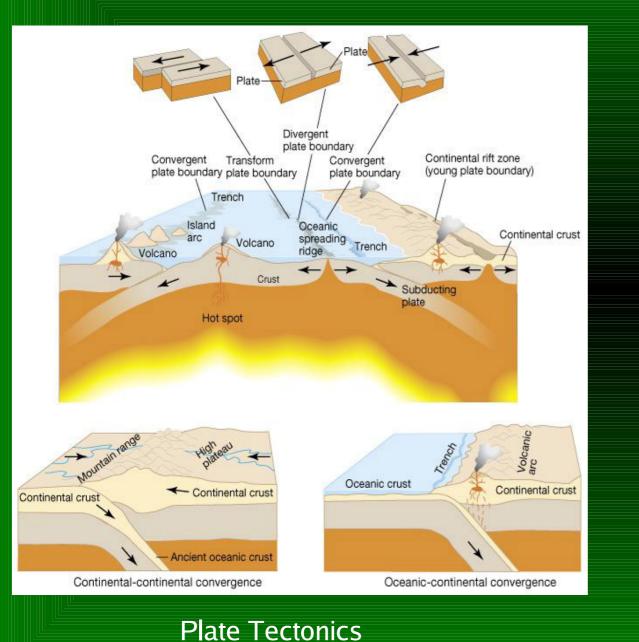
- Due to inherent variability of the parameter
- Unpredictability in estimating a future event
- These uncertainties can be reduced as well, with more observations

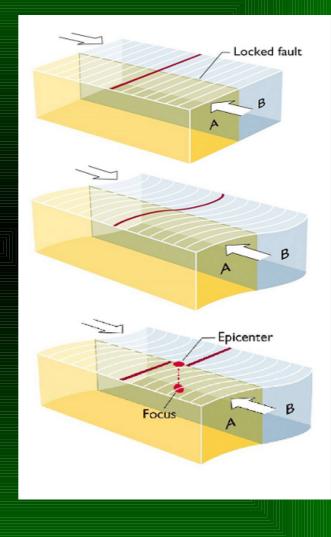
# The Case of Earthquakes

- Structures have to be designed to withstand earthquake effects
- Earthquakes that a structure is going to face during its life-span are unpredictable
- We do not know when, how big (magnitude), how damaging (intensity) ....
- This is due to the unpredictability inherent in the physical nature of earthquakes

Aleatory uncertainty

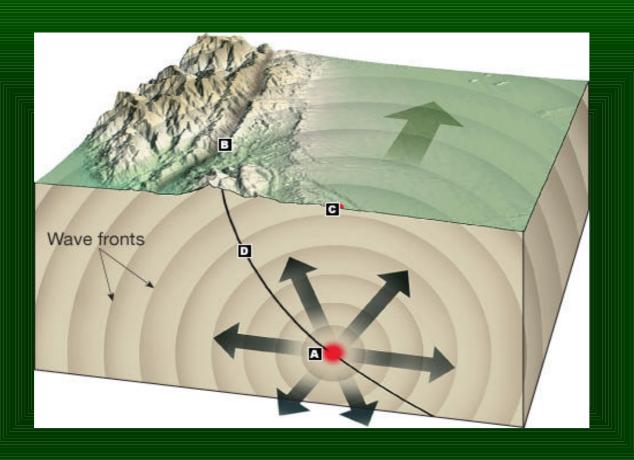
# How Earthquakes Occur





#### Elastic Rebound Theory

# How Earthquakes Occur



AD = Fault line (along which one side of earth slides with respect to the other)
A = Focus of the earthquake (where the slip occurs and energy is released)
C = Epicenter of the earthquake (point on earth surface directly above the focus)
B = Site (location for the structure)
Earthquake waves travel from A to B (body waves) and C to B (surface waves)

#### How Earthquakes Occur

- Earthquake waves travel from epicenter to the site (site = where the structure is located)
- The shock-wave characteristics are changed by the media it is traveling through
- The earthquake force that is coming to the base of a structure is also determined by the soil underneath
- We need to know accurately these processes by which the ground motion is affected
- Any lack of knowledge in these regards will lead to:

#### **Epistemic uncertainty**

# Effects of Uncertainty

- Analysis results are not exactly accurate (that is, not same as in real life)
- Estimation of demand and capacity parameters is faulty
- We may not really satisfy the  $C \ge D$  equation
- However, we will not know this
- Solution: apply a factor of safety (F)

 $C \geq FD \text{ or } C/F \geq D$ 

• This factor takes care of the unforeseen errors due to uncertainty If C  $\ge$  2.5D, then even in real situation,

it should be  $C \ge D$ 

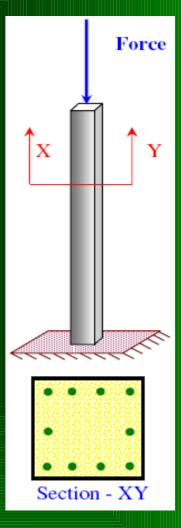
#### Deterministic Design: Factor of Safety

- This is the traditional design philosophy
- A deterministic design procedure assumes that all parameters can be accurately measured (determined)
- Thus, there is no uncertainty in estimating either C or D
- So, if we satisfy a design equation, we make the system "100% safe". It cannot fail.
- In addition, we add a factor of safety to account for unforeseen errors
- This factor of safety is specified based on experience and engineering judgement
- The value of the safety factor varies for different cases

#### Deterministic Design: Factor of Safety

#### Example:

- 0.447  $f_c A_c + 0.8 f_s A_s \ge P$
- This is the design specification for a reinforced concrete column
  - (RC = concrete reinforced with steel bars)
- $f_c = strength of concrete, f_s = strength of steel$
- $A_c = area$  of concrete,  $A_s = area$  of steel bars
- 0.447 and 0.8 are for safety factors
- P = Force acting on the column (demand)



#### **Reliability-Based Design**

- This is the newly developed design philosophy
- Here, we accept the uncertainties in both demand and capacity parameters
- However, all these uncertainties are properly accounted for
- Uncertainty in estimating each parameter is quantified
- The  $C \ge D$  equation does not provide a full-proof design
- The design guideline specifies a probability of failure due to those uncertainties
- Load and resistance factors are used in stead of a single factor of safety
- These factors are based on analysis, not on judgement

# Old vs. New

#### **Deterministic**

- 100% safe
- No uncertainty
- Factor of safety is based on judgement
- Simple, but claims are not realistic

#### <u>Reliability-Based</u>

- Less than 100% safe
- Uncertainties are properly accounted for
- Factors are calculated from uncertainty
- More scientific in all aspects, but complex

#### **Reliability-Based Design**

Reliability-based design equation:

 $\phi \mathsf{C} \ge \gamma \mathsf{D}$ 

- $\phi$  = Resistance/Capacity Factor
- y = Load/Demand Factor
- This equation assigns a probability of failure (P<sub>f</sub>) for the design
- This P<sub>f</sub> is based on the load and resistance factors (also known as "partial safety factors")
- Real systems always have some probability of failure (even though deterministic design does not recognize)

# **Concluding Remarks**

- Uncertainties are unavoidable; it exists in natural systems and the way we measure and manufacture
- It is not wise to ignore them
- The best way to deal with uncertainties is to quantify them properly (using statistics and probability)
- Reliability-based design accounts for uncertainties scientifically (whereas, deterministic design does not)
- RBD assigns a specific reliability on a design through P<sub>f</sub>
   (probability of failure)
- It is not bad for a system to have probability of failure, but bad not to know how much
- RBD tries to keep P<sub>r</sub> within a target level

